CardSet\_6

Cards involved:

* Donate money for community development (random amount)
* Pay taxes (random amount)

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| Method | Function  Parameters | Function Description | Test No. | Test Case | Expected output | Actual Output | Pass or Fail (P/F) |
| useCard() | player – player who got the card  gameboard – GameBoard where the Players are playing on | This method handles card functionalities | 1.1 | Player gets this card | The player will pay a random amount of money to the bank  Random amount is $50  Player’s Money: $60 | Player pays $50 and the game continues | P |
|  |  |  | 1.2 | Player gets this card | The player will pay a random amount of money to the bank, but Player does not have sufficient funds  Random amount is $50  Player’s Money: $30 | Player pays $30 and the Player is bankrupt, and the game ends | P |
|  |  |  | 2.1 | Player gets this card | The player will pay a random amount of money to the bank  Random amount is $100  Player’s Money: $160 | Player pays $100 and the game continues | P |
|  |  |  | 2.2 | Player gets this card | The player will pay a random amount of money to the bank, but Player does not have sufficient funds  Random amount is $100  Player’s Money: $30 | Player pays $30 and the Player is bankrupt, and the game ends | P |